

South Farnborough Infant School Skills & Knowledge Progression in PE

Intent

We will provide a wide variety of opportunities for children to become physically confident and competent athletes, who are able to use a variety of skills through different sports, in a way which supports their health, fitness and sportsmanship.

<u>EYs</u>		<u>Year 1</u>	<u>Year 2</u>
ELG 6: Gross Motor Skills Children at the expected level of development will: Negotiate space and obstacles safely, with consideration for themselves and others; Demonstrate strength, balance and coordination when playing; Move energetically, such as running, jumping, dancing, hopping, skipping	Statutory Guidance	um for PE at Key stage 1 It skills, become increasingly competent and confident Is to extend their agility, balance and coordination, It able to engage in competitive (both against self and Invities, in a range of increasingly challenging situations. Inning, jumping, throwing and catching, as well as Irdination, and begin to apply these in a range of Ing simple tactics for attacking and defending Ing simple tactics for attacking and defending	
and climbing. Children have daily access to outside provision, including: Snug, moving and climbing Climbing wall Balls (throwing, aiming, kicking) Bikes (balance) Dance Skipping ropes Go-karts Hoops Free play	Being Active and Healthy	Active & healthy learner Understand and explain which activities are good for our health Marvellous Me Topic (Science) All PE Lessons Fruit Kebabs (DT) Understand and explain the importance of good health, physical exercise and healthy food Marvellous Me Topic All PE Lessons Fruit Kebabs	Active & healthy learner Recognise and describe how their body feels during and after activities All PE lessons
Practising for sports day	Evaluating and improving	Can talk about what they have done. All plenary sessions Can describe what other people did. Gymnastic sessions (I like) Dance; observing others (I like)	Can talk about what is different between what they did and what someone else did. Gymnastics; observing others Dance; observing others and self (filming dance days) Can say how they could improve. Gymnastics; evaluating self and others Dance evaluating self and others (filming dance days)

	Health and Fitness	Can describe how their body feels before, during and after an activity. All plenary sessions	Can show how to exercise safely. All activities Can describe how their body feels during different activities. All activities Can explain what their body needs to keep healthy. All activities Science
Every other week; dance linked to story (alternating with music linked to story)	Dance	Can move to music. Skeleton Dancing Great Fire of London Water Dancing Dance Day; In the Jungle Can copy dance moves. Dance Day; In The Jungle Can perform some dance moves. Dance Day Can make up a short dance. Great Fire of London Water Dancing Can move around the space safely. All dance lessons	Can dance imaginatively. Space Dance Rainforest Dance Ocean Dance Can change rhythm, speed, level and direction. Space Dance Rainforest Dance Ocean Dance Can dance with control and co-ordination. Space Dance Rainforest Dance Ocean Dance Can make a sequence by linking sections together. Space Dance Rainforest Dance Ocean Dance Can link some movements to show mood or feeling. Space Dance Rainforest Dance Ocean Dance
Sports Focus multi sports includes jumping, running, hopping, skipping, negotiating space, balance, coordination, ball skills, dodging	Games	Can throw underarm. Aiming, Sports Day Practise Striking and Fielding PS Can roll a piece of equipment. Netball, Dodgeball PS, Striking and Fielding PS Football PS Can hit a ball with a bat. Striking and Fielding PS Can move and stop safely. All lessons Can catch with both hands. Netball, Dodgeball PS Can throw in different ways. Netball, Dodgeball PS Can kick in different ways. Football PS	Can use hitting, kicking and rolling in a game. Tag Rugby PS Striking and Fielding PS Can stay in a 'zone' during a game. Tag Rugby PS Striking and Fielding PS Can decide where the best place to be is during a game. Tag Rugby PS Striking and Fielding PS Can use one tactic in a game. Tag Rugby PS Striking and Fielding PS Can follow rules. Hockey Tag Rugby PS Striking and Fielding PS
Sports Focus gymnastics includes jumping, climbing, moving in a sequence, negotiating space, balance, coordination	Gymnastics	Can make their body tense, relaxed, curled and stretched. Yoga	Can plan and show a sequence of movements. Can use contrast in their sequences.
		Can control their body when travelling. Can control their body when balancing.	Can control their movements. Yoga

	Yoga Can copy sequences and repeat them.	Can think of more than one way to create a sequence which follows a set of 'rules'.
	Can roll in different ways.	Can work on their own and with a partner to create a sequence.
	Can travel in different ways.	
	Can balance in different ways. Yoga	
	Can climb safely.	
	Can stretch in different ways. Yoga	
	Can curl in different ways.	

	Early Years		Year 1		Year Two	
Autumn 1	Outside Rules and beanbags	Music and movement Val Sabin Dance	Dance Throwing and catching	Gymnastics: basic shapes	Hockey Space Dance	Football
Autumn 2			Throwing and catching	Gymnastics; basic shapes	Hockey	Dodgeball
Spring 1	Outside Hoops and Quoits Val Sabin	Yoga	Yoga	Gymnastics; rolling, balancing, jumping, sequences	Yoga	Multiskills Golden Mile
Spring 2	Outside Play	Gymnastics	Netball	Gymnastics; rolling, balancing, jumping, sequences	Yoga Rainforest dance	Gymnastics
Summer 1	Outside Play Sports Day Practise	Athletics (sports day practise)	Sports Day Practise Dance Day; In The Jungle	Dance	Skipping Ocean Dance	Athletics
Summer 2	Outside Play	Ball skills; rolling, aiming, passing	Tag Rugby	Striking and Fielding	Leavers' Practice	Striking and Fielding